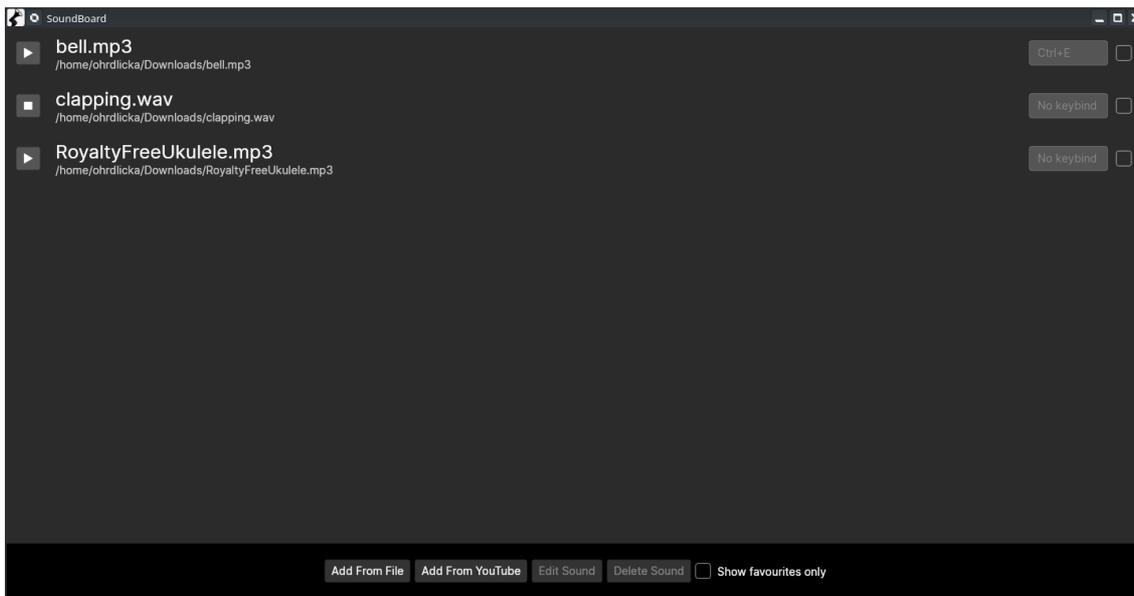


# Assignment #2, part 2

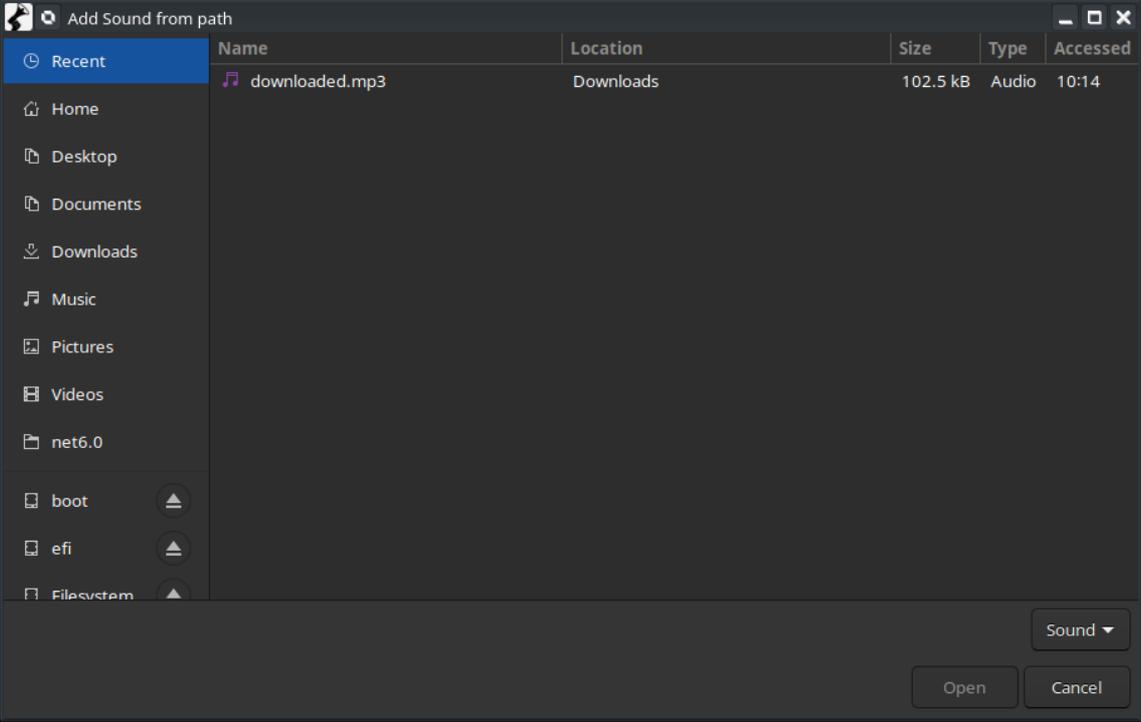
- Vytvořte návrhy obrazovek aplikace.
- Vytvořte návrh datového modelu.
- Vytvořte matici obrazovek.

## Screens

### Screen #1, MainWindow



### Screen #2, Add Local Sound



### Screen #3, Add YT Sound



The screenshot shows a terminal window with the title "Add YouTube sound". The window contains two input fields and two buttons. The first field is labeled "Destination path:" and contains the text "/home/ohrdlicka/Downloads/bell.mp3". To the right of this field is a button labeled "Browse...". The second field is labeled "YouTube video URL:" and contains the text "https://www.youtube.com/watch?v=FuPvbVgEH\_c". At the bottom right of the window are two buttons: "Cancel" and "Download".

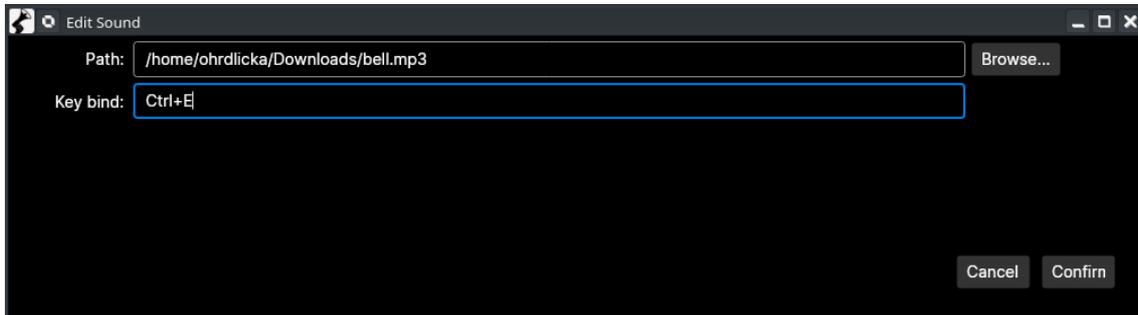
Add YouTube sound

Destination path:  
/home/ohrdlicka/Downloads/bell.mp3

YouTube video URL:  
https://www.youtube.com/watch?v=FuPvbVgEH\_c

Cancel Download

## Screen #4, Edit Sound

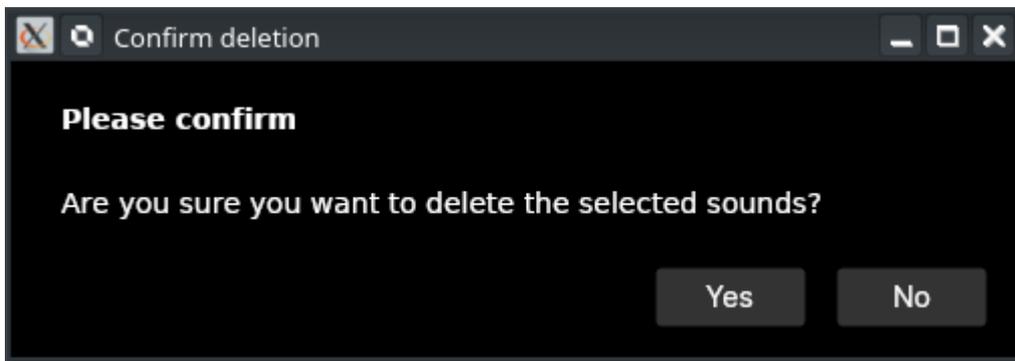


Path:  Browse...

Key bind:

Cancel Confirm

## Screen #5, Delete Sound



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## Datamodel

Sound
• <b>id</b> : Integer «generated»
name: Text path: Text keyBind: Text isFavourite: Boolean

---

## Screen matrix

Entity.prop \ Use	#1 Main Window	#2 Add Local Sound	#3 Add YT Sound	#4 Edit Sound	#5 Delete Sound
Sound		C	C		R
Sound.name	D			M	
Sound.path	D	E	E	D M	
Sound.keyBind	D			D M E	
Sound.isFavourite	D M				

where D=displayed, E=entered, M=modified, C=created, R=removed .